

THE CLAUDE PLAYBOOK

CHEAT SHEETS

The pull-out centerfolds from both volumes — free.

- ✦ Say This, Get That — twenty magic phrases
 - ✦ The Ten-Second Tricks
- ✦ The Power Moves — fourteen power-user setups

Print them. Screenshot them. Tape them to the monitor.

From the books by BERNARD PICCIONE

Unofficial & independent · not affiliated with Anthropic PBC

Say This, Get That

Twenty magic phrases from this book, on one spread. Screenshot these two pages — they're designed for your phone's photo roll.

BEFORE ANY BIG TASK "Ask me five questions before you start."	WHEN OUTPUT IS BLAND "What context would let you make this dramatically better?"
INSTANT VOICE MATCH "Here are two samples of my writing. Match this voice."	THE HONEST EDITOR "What would you delete?"
PRECISION ITERATION "Tighten." · "Warm it up." · "Punch up." · "Sand down." · "Translate for my board."	ESCAPE THE YES-MACHINE "Argue against this like the smartest skeptic I know."
RESEARCH WITH TEETH "Cite sources — and give me the strongest argument against your recommendation."	FAIR FIGHT ON ANY DEBATE "Steelman both sides — the version each side's smartest advocate would recognize."
TRUSTWORTHY NUMBERS "Show me how you computed that."	HONEST TRANSCRIPTION "Flag anything you can't read instead of guessing."
RESUME SAFETY RAIL "Reframe and reorder — but change no facts."	DOCUMENTS, DECODED "What am I agreeing to? What's unusual? What would a careful person push back on?"
BRAINSTORM, STAGE 1 "Twenty ideas — five too weird to use. No judging yet."	BRAINSTORM, STAGE 2 "Kill all but the best three, and tell me why they survived."

The Ten-Second Tricks

LEARN ANYTHING “Quiz me before advancing. Hints, not answers, when I’m wrong.”	REMEMBER ANYTHING “Write five questions I’ll get wrong next week.” Answer them next week.
REHEARSE THE SCARY THING “Play the other side. Don’t make it easy. Debrief me after — then we replay my worst moment.”	SEE THEIR SIDE “Help me understand how this looks from her position.”
THE SCREENSHOT RULE Anything on any screen — error, form, settings page — is one photo away from being a question.	THE MESS RULE Upload it ugly. Describe the mess. Cleaning it is Claude’s job, not your entry fee.
LONG CHAT LOSING THE PLOT? “Summarize everything decided and still open” — paste into a fresh chat. Full sharpness restored.	THE MAGIC WORD “Create.” Not “tell me about” — create the file, the tracker, the deck, the one-pager.
ONE JOB PER PROMPT Eight instructions dilute; chain follow-ups instead. Sequential beats simultaneous.	THREE ROUNDS MINIMUM Draft one is the opening bid. The loop is the technique.
EXAMPLES BEAT ADJECTIVES One attached example you love outperforms a paragraph of description. Every time.	VERIFY BY CONSEQUENCE Before sending anything with your name on it: what happens if this claim is wrong?
THE SUNDAY TEN MINUTES Calendar + fridge + the thing you’re dreading → one prompt → a week that runs downhill.	THE BEST PROMPT Is the one you actually send. Today counts. Tomorrow is a theory.

— Every phrase above is explained somewhere in this book. The page numbers are yours to rediscover. —

The Power Moves

Fourteen setups and phrases that separate residents from tourists. Screenshot both pages — built for your phone's photo roll, like Volume 1's.

COMPILE YOUR VOICE “Study these five samples. Describe the voice precisely enough that a stranger could imitate it.” → save as Style	END THE CONTEXT TAX One Project per client/commitment: ten instruction lines, three files, one decisions log.
THE META-MOVE When a conversation goes unusually well: “Distill what made this work into an instruction for my Project.”	CAPTURE LOOSE THOUGHTS Dictate messy on the move; at your desk: “Structure into decisions, ideas, tasks, and things to let go of.”
PACKAGE YOUR JUDGMENT “Build a tool that triages X by MY rules: [rules]. Show category + one sentence of reasoning.”	THE AGENT LADDER Boring task → verify fully → expand scope monthly. Review the trail, not just the trophy.
THE HANDOFF SUMMARY “Summarize: decided, open, next — written for a fresh session that knows nothing.” Then start one.	CONTEXT SEQUENCING Role → constraints → material → question. The question comes LAST. Most people invert it.
INVERT THE INTERVIEW “Don't answer yet — interview me first. Keep going past the polite questions.”	CAST WITH STAKES Not “a skeptic” — “a CFO who's been burned.” Then: “What would the panel say behind my back?”
DERIVE, DON'T INVENT “Here are two excellent and two mediocre samples. Derive the ten criteria that separate them.” → your rubric	THE EXPLAIN-BACK TEST “Explain back to me what this document is asking for.” If the answer surprises you, the document failed.
THE EDITOR'S DESK Before shipping: hostile fact-checker → bored reader → smartest rival → cautious lawyer. Rank findings by damage.	THE WEEKLY HARVEST “What from this week should outlive it?” Five minutes. The flywheel's entire fuel supply.

— Symptom-to-method table in Appendix D. Chapter numbers included. —